



Insect Scavenger Hunt

OBJECTIVE: To help you discriminate between the good bugs and bad bugs out there.

HOW TO PLAY

1. You will have 15 minutes to amass as many beneficial (good) insects and pests (bad insects) as possible. Insects count as points only if
 1. They are DEAD and
 2. Placed in a team's bucket before the time is over.
2. Beneficial insects count as positive points for your team.
3. Any pests you find can be thrown into another team's bucket and will count as negative points for that team.
4. After time is over we will all return to the classroom and count up points to see who the winner is.